Animals With An Attitude™

APPLE 128K
5.25" Version

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NOT FOR
RESALE

Write! Illustrate! Publish!

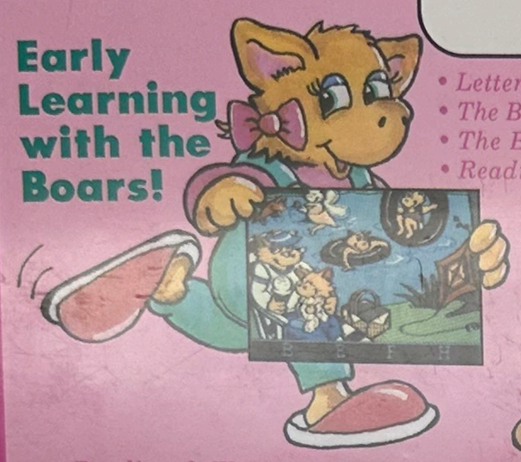
Toucan
Division of Queue, Inc.

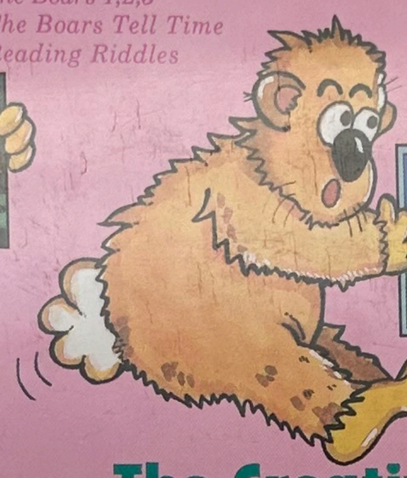
338 Commerce Drive • Fairfield, CT • 06430
(800) 232-2224 • (203) 335-0906

Toucan

Early Learning with the Boars!

- *Letters, Pictures & Words*
- *The Boars 1,2,3*
- *The Boars Tell Time*
- *Reading Riddles*





LEARNING FOR THE FUN OF IT!

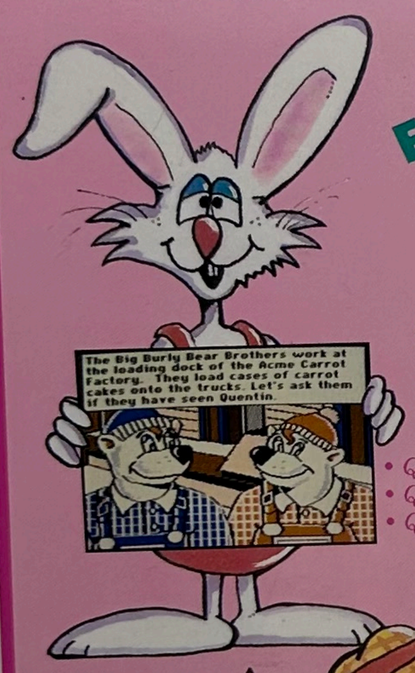
- **Lab Packs**
- **Site Licensing**
- **Network versions**

Design Authentic Looking Comic Books!

- *Reading & Writing with the Boars*
- *Fraction Fairy Tales*
- *The Boars in Camelot*

The Creative Writing Series

- *Monsters & Make-Believe*
- *Dinosaur Days*
- *Robot Writer*
- *Transportation Transformation*
- *Monstruos y Fantasias*
- *Story Starters: Science*
- *Story Starters: Social Studies*
- *POW! ZAP! KER-PLUNK! The Comic Book Maker!*
- *The Whole Neighborhood*


The Big Burly Bear Brothers work at the loading dock of the Acme Carrot Factory. They load cases of carrot cakes onto the trucks. Let's ask them if they have seen Quentin.

ESL!

Reading Comprehension with Quentin the Rabbit!

- *Quentin Around the House*
- *Quentin Visits a Factory*
- *Quentin Goes to School*
- *Quentin's Neighborhood*
- *Quentin Visits the Big City*

BIG BOOK MAKER!

- *Favorite Fairy Tales & Nursery Rhymes*
- *Tall Tales & American Folk Heroes*
- *Letters, Numbers & Shapes*
- *Feeling Good About Yourself*

WHOLE LANGUAGE!

Write, Illustrate, & Publish, your own Big Books!

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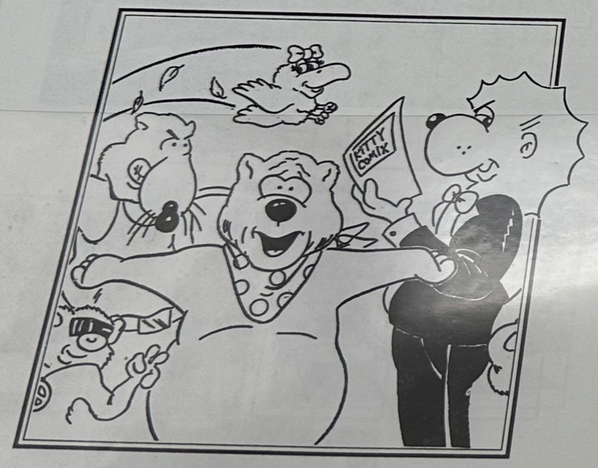
LEARNING FOR THE FUN OF IT!
ESL!
The Creative Writing Series

Vol. 1 The Creative Writing Series
WHOLE LANGUAGE
BIG BOOK MAKER!
• Favorite Fairy Tales & Nursery Rhymes
• Tall Tales & American Folk Heroes
• Letters, Numbers & Shapes
• Feeling Good About Yourself

Animals with an Attitude

Apple II version • 128K



Art-at-a-Glance

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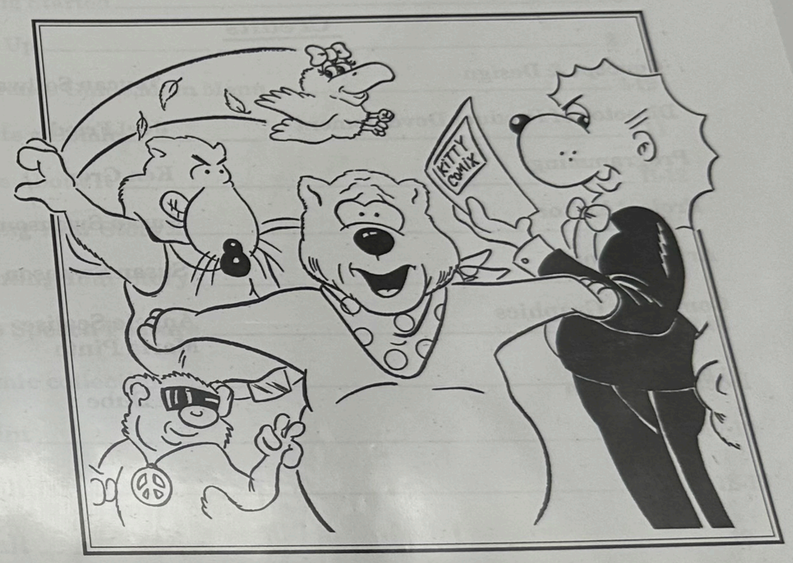
Animals With an Attitude™

Apple II Family 128K



User's Manual

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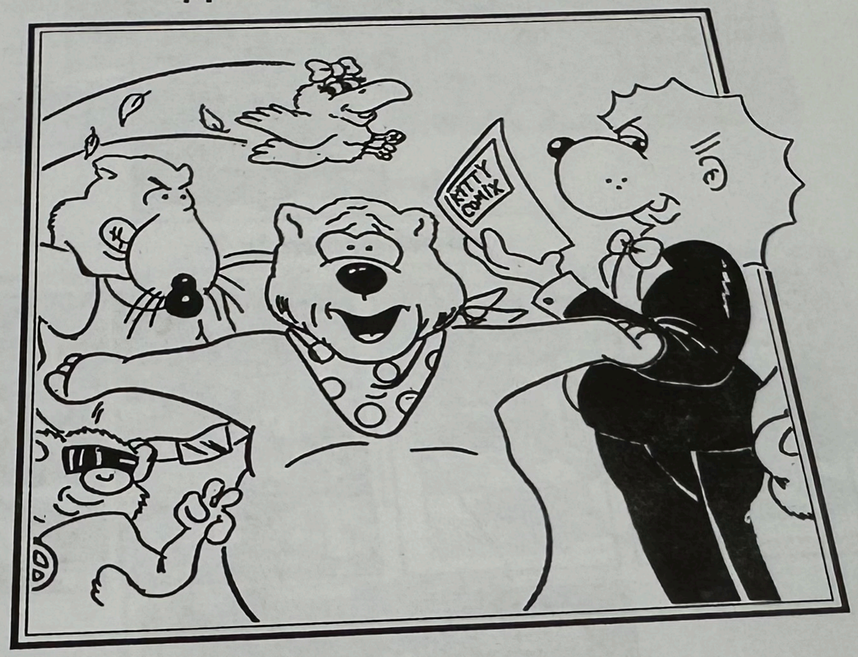
Animals with an Attitude

Apple II version • 128K



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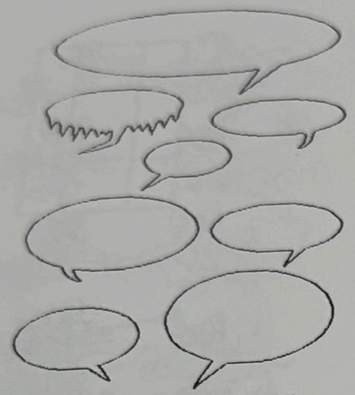

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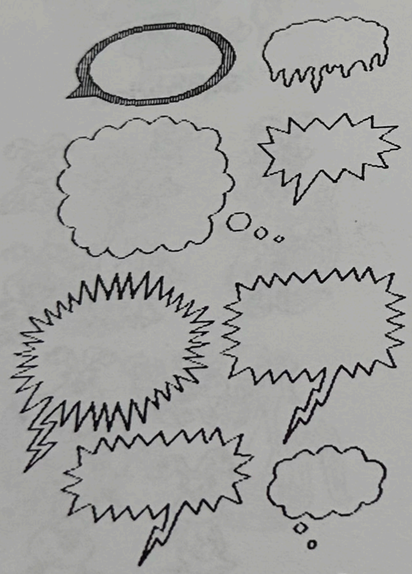
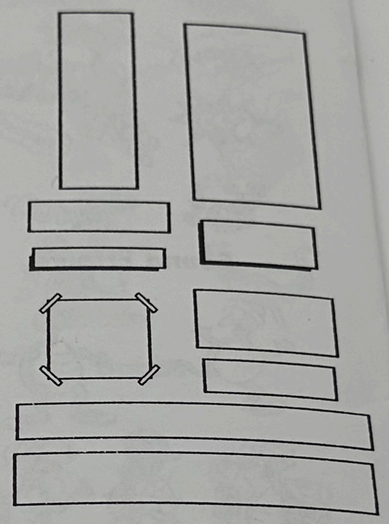
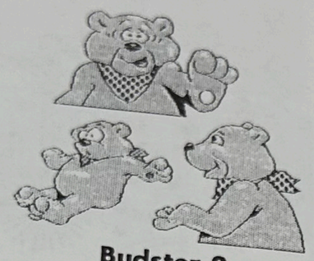


Speech Bubbles 2



Text Boxes

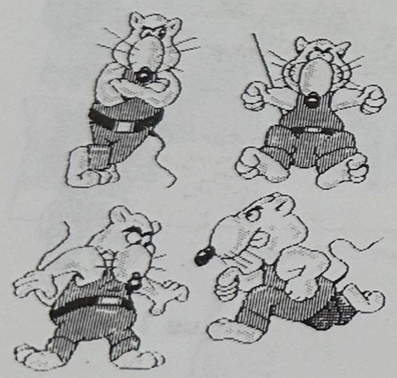
Budster 1



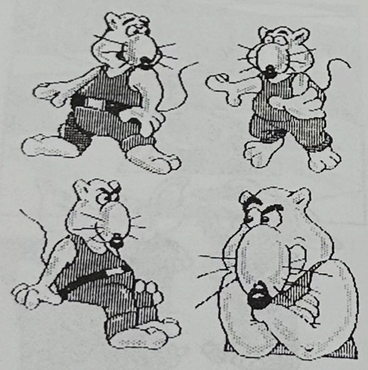
Budster 2

Floyd 1

Floyd 2

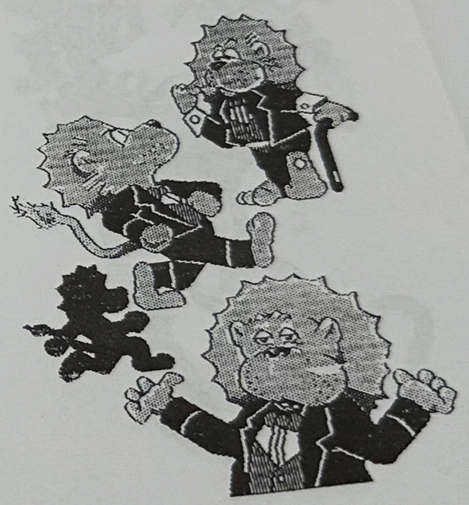


Clyde 1



Clyde 2

Klondike 1



Klondike 2

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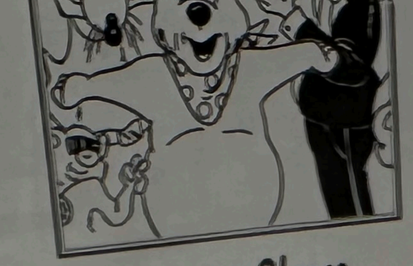

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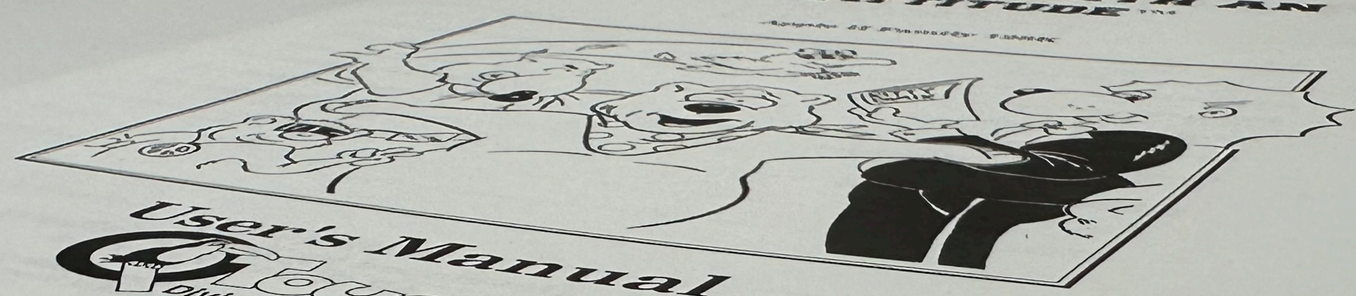

ANIMALS WITH AN ATTITUDE

User's Manual

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The Creative Writing Series

With the Creative Writing Series, students can design a scene on one screen, and write about it on a separate screen using a text processor. the text processor includes word wrap, insert, and delete, making it easier for students to write larger selections and edit them at any time. Text can also be entered on the graphic screens using speech bubbles. Each program includes a speech feature that speaks and spells any text that is entered, when used with an Echo speech synthesizer. The programs print out stories and scenes in a variety of sizes, including poster. All of the Creative Writing programs can share clip art and backgrounds to create an endless library of themes to write about:

Monsters & Make-Believe™
Pow! Zap! Ker-plunk! The Comic Book Maker™
Dinosaur Days™
Robot Writer™
Transportation Transformation™
The Whole Neighborhood™
Beauty and the Beast & The Little Mermaid
Robin Hood & Peter Pan
Alice in Wonderland & The Wizard of Oz
Pogo Writer

All programs are available for FREE 30 day preview! Network Versions, Site Licences and Lab Packs are also available.

To order or ask for a FREE catalog call Queue at...1-800-232-2224

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Apple II Family 128K

Credits

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Project Editor	Susan Swanson
Art Director	Susan Swanson
Computer Graphics	Angelo Scalise Maria Pinto
Documentation	Ken Dube

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Adding a Word
Follow these steps to add a word to the list:

1. *Press **A** to add a word to the list.*

2. *At the prompt, **Say this:**, a blinking cursor appears. Type the word that is currently mispronounced, for example, baseball. Then press Return.*

3. *The cursor will move to the bottom prompt, **As this:**. Spell the word in the way you think the computer will pronounce it correctly. In this example, you would type base-ball. Then press Return.*

Say this: baseball
as this: base-ball

4. *Now you have a few more choices:*

- *Press Return to move the cursor to the line you want to hear.*
- *Press **T** to hear how the word sounds. If you don't like the way the word sounds, try another spelling combination.*
- *Press Esc when you're finished.*

5. *When you press Esc, you'll notice that your edited word has been added to the Edit Speech screen. If you want to add more words, repeat from Step 1. If you've finished adding words, press Esc to return to the **Speech Control Menu**. The program will ask you if you want to save the speech changes you made in your story. It's a good idea to save your changes. That way, each time you load your work from the data disk, all words will be pronounced as you have specified.*

Comic Collection

*Select this **Main Menu** option when you want to retrieve one of your scenes or stories from a data disk. Begin with your program disk in one drive and your data disk in the other. If you have a one-drive system, the program will tell you when to insert your data disk. Just watch the screen for instructions.*

1. *Select **Comic Collection** from the **Main Menu**.*

2. *From the **Comic Collection Menu** that appears, you have two options:*

- *If you want to load a panel you've designed, select **Load a Panel**.*
- *If you want to load a story you've written, select **Load a Story**.*

3. *In a moment, a screen will appear listing all of the scenes or stories available on your data disk.*

4. *Select the panel or story you want to load.*

5. In a moment, your screen will appear. You may continue working on your panel or story, listen to any text you've typed, or exit to the **Utilities Menu** to print your creation.

PRINT

This **Main Menu** option lets you choose and print out a page layout. When you select **Print**, a **Print Menu** appears with the following options:

•Print a Panel
•Print a Story
•Print a Comic Page

1. Select **Print a Panel** or **Print a Story**. This means that you want to load one of your saved scenes or stories from your data disk.

2. Put your data disk in the drive. A screen will appear listing all of the scenes and stories available on your data disk.

3. Select the panel or story that you want to print. In a moment, your screen will appear along with the **Print Menu** listing the various printout sizes.

Choosing a Comic Book Page Layout
If you want to choose a layout for your comic book page (involving more than one panel), choose **Print a Comic Page**.

1.In a moment, a Page Layout screen appears displaying four page layouts.

2. Use the SPACE BAR or arrow keys to select a layout and press RETURN.

3. A screen appears with a representation of the layout. Within each panel on the page layout is a number. Select a number to determine the placement of your panel or story. An * indicates that the position has been filled.

4. After pressing a number key a menu screen appears. Choose whether you want to load a panel or a story to place into that position.

5. A screen will appear listing all the Panels or Stories available on your data disk.

6. Select the panel or story* you want to load.
When you load in one of your stories, you'll have the choice of printing it standard (left justify) or centered.

7. Continue choosing your panels or stories until you have finished filling all the positions of your page layout.

8. Press RETURN when finished or Esc to exit.